

Correction of the Tutorial Series N°4

Exercise 1:

Given a stack **s** of integers, the following questions are independent:

1. Write the procedure **nbEvenOdd(S, nbEven, nbOdd)** that returns the number of even and odd elements in a stack **s** passed as parameters. At the end, stack **s** should be empty.
2. Write the procedure **reorganize(S)** that reorganizes the stack **s** passed as a parameter so that negative elements are at the bottom and positive elements are at the top. Note: It is not required to sort the stack.
3. Write a function named **reverse_stack(S)** that takes a stack **s** as a parameter and returns a new stack containing the elements of **s** in reverse order. The original stack **s** should remain unchanged. Indication: Use two stacks.

Solution:

Let's begin with the declaration of the data structure to use:

```
Type Stack = ^Node;  
Node = Record  
    Begin  
        Val: integer;  
        Next: Stack;  
    End;
```

1.

```
Procedure nbEvenOdd(Var S: Stack; Var nbEven, nbOdd: Integer);  
Var x: Integer;  
Begin  
    nbEven ← 0;  
    nbOdd ← 0;  
    While isStackEmpty(S) = False Do  
        Begin  
            pop(x, S);  
            If x mod 2 = 0 Then nbEven ← nbEven + 1  
            Else nbOdd ← nbOdd + 1;  
        End;  
    End;
```

2.

```
Procedure reorganize(Var S: Stack);  
Var SPos, SNeg: Stack; e: Integer;  
Begin  
    initializeStack(SPos);  
    initializeStack(SNeg);  
    While isStackEmpty(S) = False Do  
        Begin  
            pop(e, S);  
            If e > 0 Then push(e, SPos)  
            Else push(e, SNeg);  
        End;
```

```

        End;
    While isStackEmpty(SNeg) = False Do
        Begin
            pop(e, SNeg);
            push(e, S);
        End;
    While isStackEmpty(SPos) = False Do
        Begin
            pop(e, SPos);
            push(e, S);
        End;
    End;
End;

```

3.

```

Function reverse_Stack(S: Stack): Stack;
Var S2, S3: Stack; x: Integer;
Begin
    initializeStack(S2);
    initializeStack(S3);
    While isStackEmpty(S) = False Do
        Begin
            pop(x, S);
            push(x, S3);
            push(x, S2);
        End;
    While isStackEmpty(S3) = False Do
        Begin
            pop(x, S3);
            push(x, S2);
        End;
    Reverse_Stack ← S2;
End;

```

Exercise 2 :

An arithmetic expression can contain digits, symbols, mathematical operators, and parentheses. Parentheses can be nested within each other, for example:

$$f(x) = ((x^2 + 2x + 3) / ((4x + 2) * 3))$$

Write a function that takes an arithmetic expression (in the form of a string) as a parameter and determines whether it is correctly parenthesized, meaning all parentheses are properly closed.

Indication: The expected solution involves using a stack.

Solution:

```

Type Stack = ^Node;
Node = Record
    Begin
        Val: Character;
        Next: Stack;
    End;

Function wellParenthesized(exp: String[50]): Boolean;
Var S: Stack; i: Integer; correct: Boolean; x: Character;
Begin
    initializeStack(S);

```

```

i ← 1;
correct ← True;
While i ≤ Length(exp) AND correct=True Do
  Begin
    If exp[i] = '(' Then push('(', S)
    Else if exp[i] = ')' Then
      Begin
        If isEmpty(S) = False Then
          pop(x, S);
        Else correct ← False;
      End;
    i ← i + 1;
  End;
If isEmpty(S) = False Then correct ← False;
wellParenthesized ← correct;
End;

```

Exercise 3:

A palindrome is a string of characters that reads the same from left to right or from right to left (e.g., "level", "radar", "civic").

Using only one stack and one queue, write a function that tests whether a string (stored in a linked list of characters) is a palindrome or not.

Solution :

```

Type Node = Record
  Begin
    val: character;
    Next: ^Node;
  End;
List = ^Node;
Stack = ^Node;
Queue = ^Node;

Function is_palindrome(L: List): Boolean;
Var S: Stack; Q: Queue; p: List; x, y: Character; pal: Boolean;
Begin
  p ← L ;
  initializeStack(S);
  initializeQueue(Q);
  While p ≠ Nil Do
    Begin
      enqueue(p^.val, Q);
      push(p^.val, S);
      p ← p^.Next;
    End;
  pal ← True;
  While isEmpty(S) = False AND pal = True Do
    Begin
      pop(x, S);
      dequeue(y, Q);
      If x ≠ y Then pal ← False;
    End;
  is_palindrome ← pal;
End;

```

Exercise 4 :

An equipment rental company receives orders every day. Each order has a number and a status (processed or not). At the end of each day, the responsible agent needs to enter all orders (processed and unprocessed) in the order they were received and store them in a data structure.

1. What is the most suitable data structure for this problem? Provide the declaration of this structure.
2. Write a procedure that takes all orders as input and returns the number of processed and unprocessed orders.
3. Write a function that reorganizes the data structure containing all orders by placing processed orders at the end in the order of their arrival.
4. Modify the previous function so that processed orders are placed at the end in reverse order of their arrival.

Solution :

1. The most suitable data structure is **Queue**. The declaration is the following:

```
Type Order = Record
    Begin
        Num: Integer;
        State: Boolean;
    End;
Queue = ^Node;
Node = Record
    Begin
        val: Order;
        Next: Queue;
    End;
```

2.

```
Procedure nbOrders(q: Queue; Var nbProc, nbUnpro: Integer);
Var q2: Queue; o: Order;
Begin
    initializeQueue(q2);
    nbProc ← 0;
    nbUnpro ← 0;
    While isQueueEmpty(q) = False Do
        Begin
            dequeue(o, q);
            enqueue(o, q2);
            If o.State = True Then nbProc ← nbProc + 1
            Else nbUnpro ← nbUnpro + 1;
        End;
    While isQueueEmpty(q2) = False Do
        Begin
            dequeue(o, q2);
            enqueue(o, q);
        End;
End;
```

3.

```
Procedure reorganize(q: Queue);
Var q2, q3: Queue; o: Order;
Begin
    initializeQueue(q2);
    initializeQueue(q3);
    While isQueueEmpty(q) = False Do
```

```

        Begin
        dequeue(o, q);
        If o.State = False Then enqueue(o, q2)
        Else enqueue(o, q3);
        End;
While isQueueEmpty(q2) = False Do
    Begin
        dequeue(o, q2);
        enqueue(o, q);
    End;
While isQueueEmpty(q3) = False Do
    Begin
        dequeue(o, q3);
        enqueue(o, q);
    End;
End;

```

4.

```

Procedure reorganizeReverse(q: Queue);
Var q2: Queue; s: Stack; o: Order;
Begin
    initializeQueue(q2);
    initializeStack(s);
While isQueueEmpty(q) = False Do
    Begin
        dequeue(o, q);
        If o.State = False Then enqueue(o, q2)
        Else push(o, s);
    End;
While isQueueEmpty(q2) = False Do
    Begin
        dequeue(o, q2);
        enqueue(o, q);
    End;
While not isStackEmpty(s) = False Do
    Begin
        pop(o, s);
        enqueue(o, q);
    End;
End;

```