

# **Basic Elements**

# Chapter 2: System number

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Machine Structure Course, 1<sup>st</sup> year Computer Science Engineer

### **Representation of the information**

The computer can process various types of information: Numerical values, Texts, Images, Sound, ...

#### BUT

All this information is stored in digital form



# **Coding of information**

Whatever its nature (number, text, image, sound, or video), digital information processed by a computer is always represented in binary form (a sequence of 0 and 1). For example: 01111011, 11000000.....

- The smallest unit of information transmitted by a computer is called Bit (BInary digiT) (which can take two values: 0 or 1)
- A unit of information made up of 8 bits is called a "byte"

### Some sizes

♣2<sup>10</sup> bits = 1024 bits = 1 Kb (1 Kilo bits) / 2<sup>10</sup> Ø = 1024 Ø = 1 KØ (1 Kilo Ø)

♣2<sup>10</sup> Kb = 1024 Kb = 1 Mb (1 Mega bits) / 2<sup>10</sup> KØ = 1024 KØ = 1 MØ (1 Mega Ø)

♣2<sup>10</sup> Mb = 1024 Mb = 1 Gb (1 Giga bits) / 2<sup>10</sup> MØ = 1024 MØ = 1 GØ (1 Giga Ø)

♣2<sup>10</sup> Gb = 1024 Gb = 1 Tb (1 Tera bits)/ 2<sup>10</sup> GØ = 1024 GØ = 1 TØ (1 Tera Ø)

# **Definition of Information Coding**

The coding of information consists of establishing a correspondence between the (usual) external representation of the information (text, number, image, etc.), and its internal representation in the machine, which is always a series of bits.

#### **Example: the number 22**

- Its external representation = 22
- Its internal representation (in binary) = 00010110

How to represent numbers (integers, real, etc.) and characters (letters, mathematical symbols, etc.) in the machine?

## **Steps in coding information**

The coding of information passes by three steps:

- Representation of information by a series of numbers (Digitalization)
- 2. Encoding each number in a binary form
- 3. Represent each binary element by a physical state (electrical signal)

## **Representation of numbers: Number systems**

- Number systems describe how numbers are represented.
- A number system is defined by:
  - Alphabet (A): A set of symbols (numbers): A={a<sub>1</sub>, a<sub>2</sub>,..., a<sub>n</sub>}
  - Rules for writing numbers: Juxtaposition of symbols

 $\Box a_1a_3$ : is a word

- In a number system, the number of distinct symbols is called the base of the number system (the cardinal of the set A).
- In computing, the most used bases are binary, octal, and hexadecimal.

### **Representation of numbers in a base b**

- A number  $(XXX)_{b}$  indicates the representation of a number XXX in the base b.
- The usual bases that we know and use every day are:
  - **base 10 (decimal system)** to represent different quantities, different figures and numbers, and
  - base 60 to represent time.

How to represent a number in a base b?

If  $b \le 10$ , we simply use the numbers 0 to b-1

**Example:** base 8 (octal system): any number will be the combination of digits belonging to the set  $\{0, ..., 7\}$ 

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### **Representation of numbers in a base b** (continued)

If b > 10, we simply use the numbers 0 to 9 then the letters in alphabetical order.

#### Example:

Base 16 (hexadecimal system): any number will be the combination of symbols belonging to {0,..., 9, A, B, C, D, E, F} such that: (A=10, ...., F=15).

A number of n digits (symbols) is a sequence  $(a_i)$ ,  $0 \le i \le n-1$ :  $a_n - 1 \dots a_1 a_0$  such that:  $a_0$  is the least significant term and  $a_{n-1}$  is the most significant term.

### **Decimal system**

- It is the number system that we frequently use in our daily activities.
- Based on 10 symbols {0, 1, 2, 3, 4, 5, 6, 7, 8, 9} === base 10
- It is a **positional system**: Each position has a weight.

#### Example:

The number 5368 is written as following :



### **Binary system**

- Base (b)=2
- The system used in computers
- It uses two digits {0,1}
- Example: (10111101)<sub>2</sub>
- The polynomial form :

 $(10111101)_2 = 2^{0*}1 + 2^{1*}0 + 2^{2*}1 + 2^{3*}1 + 2^{4*}1 + 2^{5*}1 + 2^{6*}0 + 2^{7*}1$  $= (189)_{10}$ 

### **Transcoding: Bases change**

Transcoding (or bases conversion) is the operation, which allows to go from the representation of a number in one base to its representation in another base.

### Decimal Base b

Number N= integer part, decimal part (example: 15, 23)

#### Integer part: The successive division method

Divide the number by B

Then the quotient by B

and so on until obtaining a zero quotient

take the remainders of successive divisions on the base X in the opposite direction.

 $(N)_{10} = (R_n ... R_3 R_2 R_1)_B$ 

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### Decimal base to base b

#### Integer part:

Successive multiplications until having a zero result or obtaining a given precision

#### Example:

 $(115,23)_{10} = (?)_2$ 

With a precision of 6 places after the decimal point.

We treat each part separately

#### Integral part:

```
115÷2=57 remainder 1
```

```
57÷2= 28 remainder 1
```

```
28÷2= 14 remaider 0
```

```
14÷2= 7 remainder 0
```

```
7÷2= 3 remainder 1
```

```
3÷2=1 remainder 1
```

```
1÷2=0 remainder 1 (quotient=0 stop)
```

```
Hence: (115)<sub>10</sub>= (1110011)<sub>2</sub>
```

# $(0,23)_{10}=(?)_{2}$

- Now let's move on to the decimal part :
  - $(0,23)_{10}=(?)_2$ 0,23x2= **0**,46 integer number is 0
  - 0,46x2= <u>0</u>,92 integer number is 0
  - 0,92x2= <u>1</u>,84 integer number is 1
  - 0,84x2= <u>1</u>,68 integer number is 1
  - 0,68x2= <u>1</u>,36 integer number is 1

0,36x2= <u>0</u>,72 integer number is 0

- Hence: (0,23)<sub>10</sub>=(0,001110)2
- Final result: (115,23)<sub>10</sub>= (**1110011, 001110**)<sub>2</sub>

### Decimal Base to the Octal and Hexadecimal base

Decimal  $\rightarrow$  Octal

Decimal  $\rightarrow$  hexadecimal



# Conversion from base b to the decimal base

Use polynomial expansion

 $X = (a_{n..}a_2a_1a_0)_{b}$ 

```
=b^{0}a_{0}+b^{1}a_{1+...}b^{n}a_{n}=(\sum a_{i}b^{i})_{10}
```

#### Examples:

•  $(11011101,1)_2 = 2^{-1} + 2^{0} + 2^{1} + 2^{1} + 2^{2} + 2^{3} + 2^{4} + 2^{5} + 2^{6} + 2^{6} + 1 + 2^{7} + 1 = (221,5)_{10}$ 

• 
$$(175,26)_8 = \frac{8^{-1} + 2 + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2} + 8^{-2}$$

- $(14)_{16} = \frac{160}{4} + \frac{161}{1} = (20)_{10}$
- $(1011)_2 = (1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0)_{10} = (1 \times 8 + 0 \times 4 + 1 \times 2 + 1 \times 1)_{10} = (11)_{10}$
- $(16257)_8 = 1 \times 8^4 + 6 \times 8^3 + 2 \times 8^2 + 5 \times 8^1 + 7 \times 8^0 = 1 \times 4096 + 6 \times 512 + 2 \times 64 + 5 \times 8 + 7$

#### = 4096 + 3072 + 128+ 40 + 7 = 7343

•  $(F53)_{16} = 15 \times 16^2 + 5 \times 16^1 + 3 \times 16^0 = 15 \times 256 + 5 \times 16 + 3 = 3840 + 80 + 3 = 3923$ 

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# Conversion from binary base to the octal base

- > Making 3-bits groups starting from the least significant one.
- > Replace each group with the corresponding octal value.
- $\succ$  3 binary digits  $\Rightarrow$  one octal digit



### **Conversion from the octal base to the binary base**

Replace each symbol in the octal base with its 3-bit binary value

Example: (213)<sub>8</sub>



### Arithmetic operations in Binary system: The addition



### Arithmetic operations : The subtraction

#### In binary



# Arithmetic operations : The multiplication

#### In binary

The multiplication



### Arithmetic operations : The Division

#### In binary

The division



### **Application exercises**

Perform the following operations and transform the result to decimal each time:

- $(1111,101)_2 + (10,1)_2 = (?)_2$
- $(45)_8 + (75)_8 = (?)_8$
- $(AB4)_{16} + (253)_{16} = (?)_{16}$