University of May 8, 1945 - Guelma Faculty of Mathematics and Computer Science Department of Computer Science 2nd Year Bachelor's Degree - Computer Science 2024/2025 Dr. Chemseddine Chohra

# **Exam:** Numerical Methods - Correction

## Questions: (5 pts)

Choose the correct answer (only one):

- 1. The Jacobi method is:
  - A. A direct method for solving linear systems.
  - B. An iterative method for solving linear systems. (Correct Answer) (1 pt)
  - C. A method for calculating the determinant of a matrix.
- 2. The eigenvectors of a matrix A associated with an eigenvalue  $\lambda$  are obtained by solving the equation:
  - A.  $(A \lambda I)x = 0$  (Correct Answer) (1 pt)
  - B.  $(A + \lambda I)x = 0$
  - C.  $(A \lambda I)x = b$
- 3. The convergence of the Jacobi method is guaranteed if:
  - A. The matrix A is strictly diagonally dominant. (Correct Answer) (1 pt)
  - B. The matrix A is symmetric.
  - C. The matrix A is triangular.
- 4. In the IEEE-754 format, double precision (64 bits) uses:
  - A. 11 bits for the exponent and 52 bits for the mantissa. (Correct Answer) (1 pt)
  - B. 8 bits for the exponent and 23 bits for the mantissa.
  - C. 10 bits for the exponent and 21 bits for the mantissa.
- 5. A vector norm is zero if and only if:
  - A. Only one element of the vector is zero.
  - B. All elements of the vector are zero. (Correct Answer) (1 pt)
  - C. The sum of the elements of the vector is zero.

#### Exercise 1: (4 pts)

In this exercise, we will use the **binary8** format to encode (and decode) floating-point numbers. This format uses:

- 1 sign bit,
- 4 bits for the exponent,
- 3 bits for the mantissa (+1 normalization bit),
- with an exponent bias X = 7.
- 1. Encode the following decimal numbers in the binary8 format (round to the nearest):
  - A = 12.75 **Solution:** A = 12.75 in binary is 1100.11. Normalized:  $1.10011 \times 2^3$ . When rounded to 3 bits:  $1.101 \times 2^3$ . Sign bit: 0 (positive) Exponent: 3 + 7 = 10 (in binary: 1010) Mantissa: 101 **Encoded:** (01010101)<sub>b8</sub> (0.75 pts)

• B = -1.25 Solution: B = -1.25 in binary is -1.01. Normalized:  $-1.01 \times 2^{0}$ . Sign bit: 1 (negative) Exponent: 0 + 7 = 7 (in binary: 0111) Mantissa: 010 **Encoded:**  $(10111010)_{b8}$  (0.75 pts)

2. Decode the following numbers encoded in the binary8 format (give the result in decimal):

•  $C = (01101011)_{b8}$ Solution: Sign bit: 0 (positive) Exponent: 1101 (binary) = 13 (decimal) Mantissa: 011 Value:  $1.011 \times 2^{13-7} = 1.011 \times 2^6 = (1011000)_{b8} = 88$  (decimal) (0.5 pts) •  $D = (11010101)_{b8}$ Solution: Sign bit: 1 (negative) Exponent: 1010 (binary) = 10 (decimal) Mantissa: 101 Value:  $-1.101 \times 2^{10-7} = -1.101 \times 2^3 = -(1101)_{b8} = -13$  (decimal) (0.5 pts)

3. **Perform** the following operations in the **binary8** format (round to the nearest):

•  $A \otimes B$ Solution:  $A = 12.75 = 1.101 \times 2^3$  (in binary scientific notation)  $B = -1.25 = -1.01 \times 2^{0}$ For multiplication, we multiply the mantissas and add the exponents:  $A \otimes B = 1.101 \times 2^3 \times -1.01 \times 2^0 = -10.00001 \times 2^3$ When normalized:  $-1.000001 \times 2^4$ When rounded to 3 bits:  $-1.000 \times 2^4$ In decimal:  $-1.000 \times 2^4 = (-10000)_2 = -16$  (0.75 pts) •  $C \oplus D$ Solution:  $C = 88 = 1.011 \times 2^6$  $D = -13 = -1.101 \times 2^3$ For addition, we align the exponents and then add the mantissas:  $C \oplus D = 1.011 \times 2^{6} + -1.101 \times 2^{3} = 1.011 \times 2^{6} + -0.001101 \times 2^{6} = 1.001011 \times 2^{6}$ When rounded to 3 bits:  $1.001\times2^6$ In decimal:  $1.001 \times 2^6 = (1001000)_2 = 72$  (0.75 pts)

### Exercise 2: (6 pts)

Consider the following linear system written in equation form:

 $\begin{cases} -2x_1 - 2x_2 + 2x_3 - 2x_4 = -6\\ -2x_1 - 2x_2 + x_3 = 1\\ 6x_1 + 7x_2 - 8x_3 + 5x_4 = 11\\ -6x_1 - 8x_2 + 9x_2 - 11 \end{cases}$ 

1. Write the system in its matrix form (provide the matrix A and the vector B). Solution: Matrix A (0.5 pts) and vector B (0.25 pts) are:

$$A = \begin{bmatrix} -2 & -2 & 2 & -2 \\ -2 & -2 & 1 & 0 \\ 6 & 7 & -8 & 5 \\ -6 & -8 & 9 & 0 \end{bmatrix}, \quad B = \begin{bmatrix} -6 \\ 1 \\ 11 \\ 11 \\ 11 \end{bmatrix}$$

2. Use the Gaussian elimination method with partial pivoting to transform the system into an equivalent triangular system (swap with any row if the pivot is zero). Solution:

We start by eliminating the sub diagonal elements of the first column, we take the following steps:

- Step 1: we multiply the first row by 1 and subtract it from the second row. (0.25 pts)
- Step 2: we multiply the first row by -3 and subtract it from the third row. (0.25 pts)
- Step 3: we multiply the first row by 3 and subtract it from the fourth row. (0.25 pts)

The resulting matrix is:  $\begin{bmatrix} -2 & -2 & 2 & -2 \end{bmatrix} \begin{bmatrix} -6 \end{bmatrix}$ 

$$\begin{bmatrix} -2 & -2 & 2 & -2 \\ 0 & 0 & -1 & 2 \\ 0 & 1 & -2 & -1 \\ 0 & -2 & 3 & 6 \end{bmatrix}, \begin{bmatrix} -6 \\ 7 \\ -7 \\ 29 \end{bmatrix}$$

We continue by eliminating the sub diagonal elements of the second column, in this case the pivot is zero, so we swap the second row with the third row (0.75 pts):

$$\begin{bmatrix} -2 & -2 & 2 & -2 \\ 0 & 1 & -2 & -1 \\ 0 & 0 & -1 & 2 \\ 0 & -2 & 3 & 6 \end{bmatrix}, \begin{bmatrix} -6 \\ -7 \\ 7 \\ 29 \end{bmatrix}$$

It is also possible to swap the fourth row with the second row, the gausian elimination result will not be the same, however the system solution will be the same. I consider any swap and linear combination of rows that leads to an equivalent triangular system as a valid answer.

Now we can proceed to eliminate the sub diagonal elements of the second column:

• We multiply the second row by -2 and subtract it from the fourth row (0.5 pts).

The resulting matrix is:

$$\begin{bmatrix} -2 & -2 & 2 & -2 \\ 0 & 1 & -2 & -1 \\ 0 & 0 & -1 & 2 \\ 0 & 0 & -1 & 4 \end{bmatrix}, \begin{bmatrix} -6 \\ -7 \\ 7 \\ 15 \end{bmatrix}$$

Finally, we can eliminate the sub diagonal element of the third column:

• We multiply the third row by 1 and subtract it from the fourth row (0.5 pts).

The resulting matrix is:

$$\begin{bmatrix} -2 & -2 & 2 & -2 \\ 0 & 1 & -2 & -1 \\ 0 & 0 & -1 & 2 \\ 0 & 0 & 0 & 2 \end{bmatrix}, \begin{bmatrix} -6 \\ -7 \\ 7 \\ 8 \end{bmatrix}$$

3. Calculate the solution of the obtained system. Solution:

Using back substitution:

- $x_4 = b_4/a_{44} = 8/2 = 4$  (0.25 pts)
- $x_3 = (b_3 a_{34}x_4)/a_{33} = (7 2 \times 4)/-1 = -1/-1 = 1$  (0.25 pts)
- $x_2 = (b_2 a_{23}x_3 a_{24}x_4)/a_{22} = (-7 + 2 \times 1 + 1 \times 4)/1$  (0.25 pts) = -7 + 2 + 4 = -1 (0.25 pts)
- $x_1 = (b_1 a_{12}x_2 a_{13}x_3 a_{14}x_4)/a_{11}$  (0.25 pts) =  $(-6 + 2 \times (-1) - 2 \times 1 + 2 \times 4)/-(2)$  (0.25 pts) = (-6 - 2 - 2 + 8)/(-2) = (-2)/(-2) = 1 (0.25 pts)

The solution is

$$\begin{bmatrix} 1\\ -1\\ 1\\ 4 \end{bmatrix}$$

4. Verify that the solution is valid for the original system. Solution:

Substituting  $x_1 = 1, x_2 = -1, x_3 = 1, x_4 = 4$  into the original system confirms that all equations are satisfied.  $-2x_1 - 2x_2 + 2x_3 - 2x_4 = -6$ ?? -2(1) - 2(-1) + 2(1) - 2(4) = -2 + 2 + 2 - 8 = -6 (0.25 pts)  $-2x_1 - 2x_2 + x_3 = 1$ ?? -2(1) - 2(-1) + 1 = -2 + 2 + 1 = 1 (0.25 pts)

$$-2(1) - 2(-1) + 1 = -2 + 2 + 1 = 1$$
  
$$6x_1 + 7x_2 - 8x_3 + 5x_4 = 11??$$

$$6(1) + 7(-1) - 8(1) + 5(4) = 6 - 7 - 8 + 20 = 11$$
 (0.25 pts)

 $-6x_1 - 8x_2 + 9x_3 = 11??$ 

$$-6(1) - 8(-1) + 9(1) = -6 + 8 + 9 = 11 \quad (0.25 \text{ pts})$$

All equations are satisfied, so the solution is valid.

#### Exercise 3 - MI: (5 pts)

The following recursive function is supposed to calculate the determinant of a square matrix A using the cofactor expansion along the first row. However, the code contains some errors.

end

• Find, explain, and correct each error so that the function works correctly. Solution:

Errors and corrections:

- 1. Error 1: using length for the matrix dimensions (0.25 pts), size should be used instead (0.25 pts).
- 2. Error 2: the base case is incorrect (0.25 pts), the determinant of a  $1 \times 1$  matrix is the element itself (0.25 pts). Otherwise, the base case should be when the matrix is  $2 \times 2$  (either correction is valid).
- 3. Error 3: the variable d is not initialized (0.25 pts), it should be initialized to 0 before the loop (0.25 pts).
- 4. Error 4: the submatrix is not correctly computed (0.5 pts), it should exclude the first row and the  $j^{th}$  column (0.5 pts).

#### Corrected Code:

```
function d = determinant(A)
    [n, m] = size(A);
                                                                      % 0.5 pts
    if n ~= m
        error('The matrix must be square');
    end
    if n == 1
        d = A(1, 1);
                                                                      % 0.5 pts
    else
        d = 0;
                                                                      % 0.5 pts
        for j = 1:n
                                                                      % 0.5 pts
            submatrix = A(2:end, [1:j-1, j+1:end]);
            d = d + (-1)^(1+j) * A(1, j) * determinant(submatrix); % 0.5 pts
        end
    end
end
```